

# ACO Qmax365

## Subassembly Installation and Reference Guide

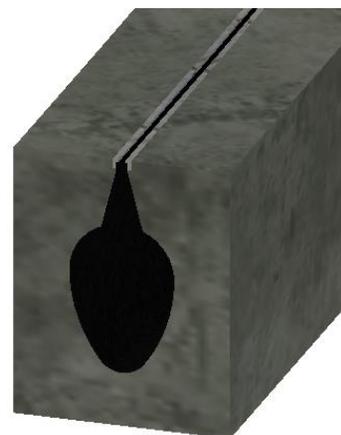
### User Guide for Autodesk AutoCAD Civil 3D files

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#### 1. Introduction

This document describes the installation, configuration and use of the ACO Qmax subassembly component for AutoCAD Civil 3D 2021.



ACO Pty Ltd

Head office:  
134-140 Old Bathurst Road  
Emu Plains NSW 2750,  
Australia

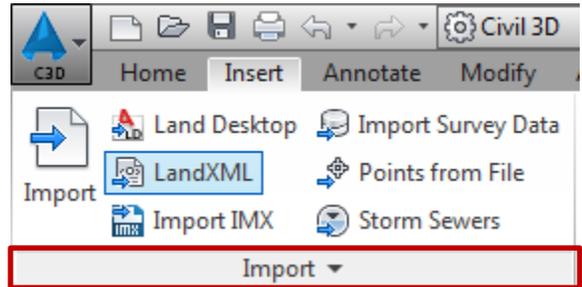
Tel: +61 2 4747 40-00  
Fax: +61 2 4747 40-60

e-mail: [info@acoaus.com.au](mailto:info@acoaus.com.au)  
website: [www.acoaus.com.au](http://www.acoaus.com.au)

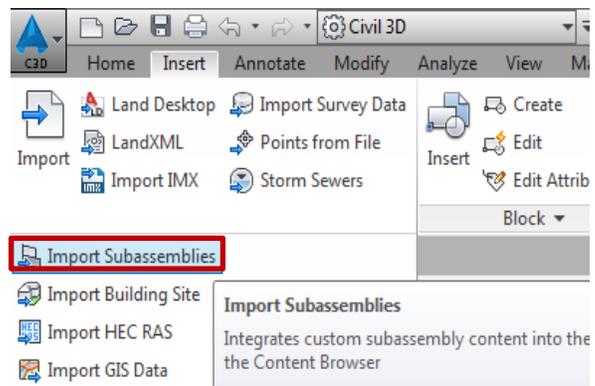
## 2. Installing the ACO Qmax365 subassembly

The Qmax sub-assembly is available as a .pkt file which contains the subassembly .dll file and associated configuration files for installing the subassembly in Civil 3D.

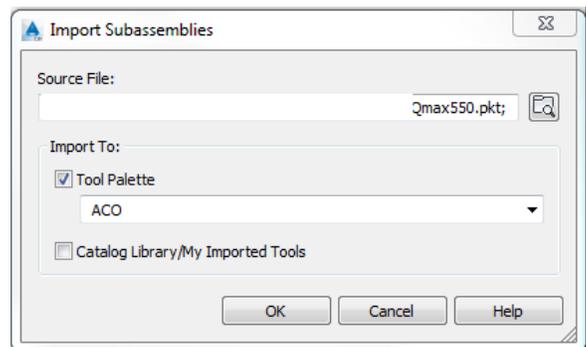
To install the subassembly, click on the Import panel title on the Insert ribbon.



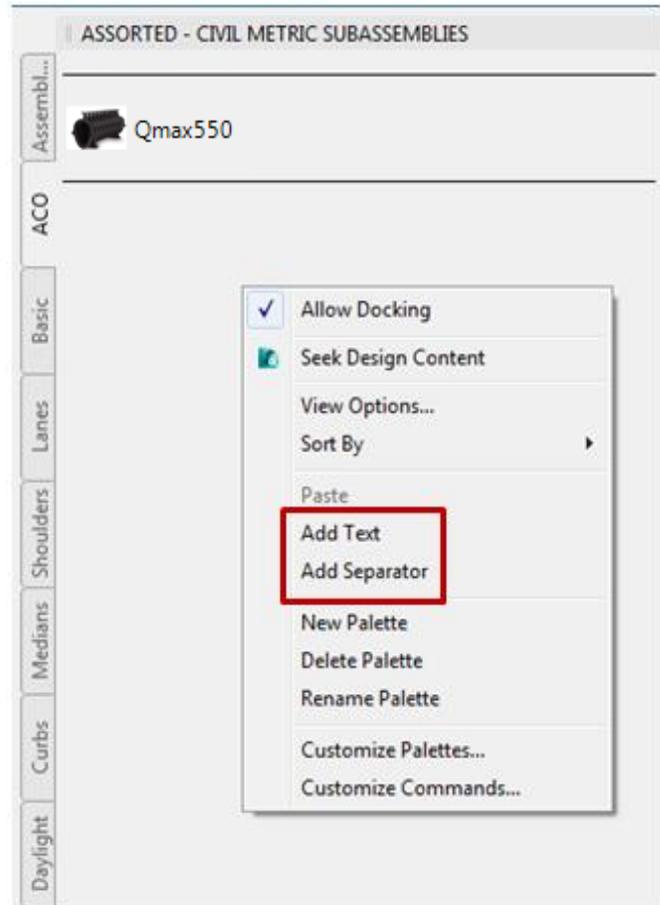
Choose import subassemblies



Browse to the location of the ACOQmax365.pkt file, and choose a tool palette to import to, or create a new palette. The subassembly can also optionally be added to the user Catalog Library.



The tool palette in civil 3D will now show the ACO Qmax365 subassembly. Note that by right-clicking in the tool palette, the palette can be customized by creating a separate item for the ACO Qmax365, as shown here.



### 3. Using the ACO Qmax365 subassembly

The ACO Qmax subassembly includes definitions for the following Edge rail type:

Qmax 365 with Edge rail types:-

Q\_Flow\_Castiron

Q\_Guard\_Castiron

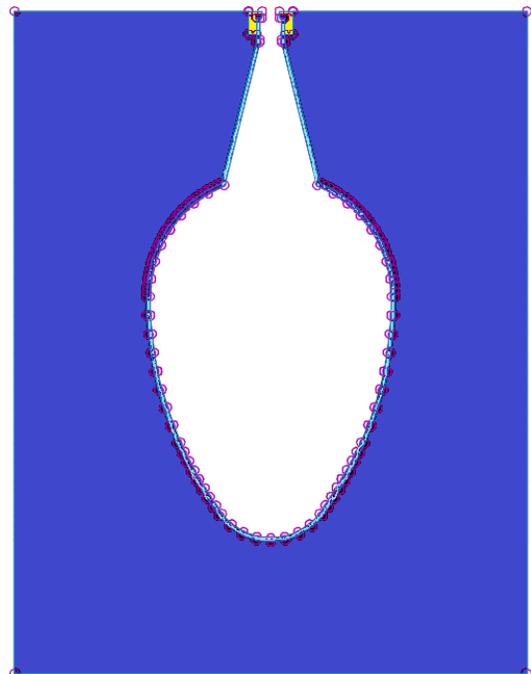
Q\_Flow\_Galvanized

Q\_Guard\_Galvanized

Q\_Slot\_Galvanized

Data	
Code Set Style	Qmax - Assembly Hatch & Codes
Default Loop In Layout Mode	Last
Default Loop Offset In Layout M...	10.000
Geometry Generate Mode	.NET
.NET Class Name	Subassembly.Qmax550
.NET Assembly Name	C:\ProgramData\Autodesk\C3D 201...
ADVANCED	
Parameters	
Side	Right
Edgerails_Types	Q_Flow_Castiron
Haunch Depth Parameter	0.200m
Haunching	Yes
Haunch Width Parameter	0.200m
Standard & LoadClass	EN1433 F900
Pavement_Type	Concrete_pavement
Haunch Shape Code	Haunch
Channel Top Point Code	QmaxChannelTop
Channel Bottom Invert Point Code	ChannelBottomInvert
Edge rail Shape Code	Edgerail
Edge rail Link Codes	Edgerail_Formation
Channel Formation Link Codes	Channel_Formation
Bottom Outer Channel Point Code	BottomOuterChannel
Channel Top Link Code	Top_Qmax
Pipe Link Code	Pipe
Pipe Inside Link Code	Inside_Pipe
Pipe Invert Point Code	PipeInvert
Edge rail Point Code	EdgerailTop
Edge rail Top Link Code	Top_Edgerail
Haunch Link Code	Haunch_Formation
Channel Bottom Point Code	BottomofQmax
Channel Shape Code	QmaxChannel

The subassembly also optionally includes haunching detail.



### 3.1 User Defined Parameters

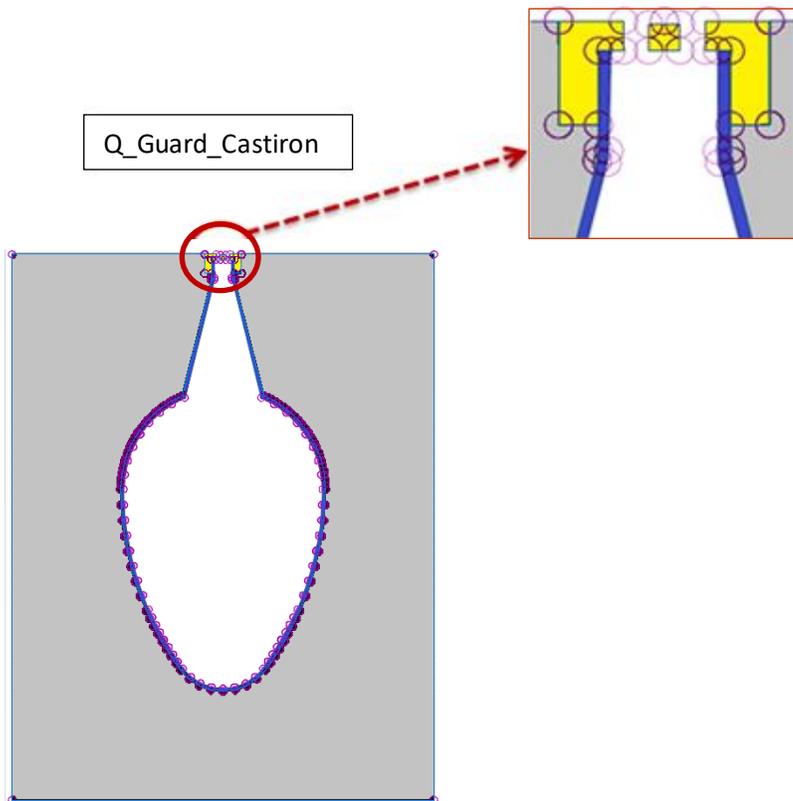
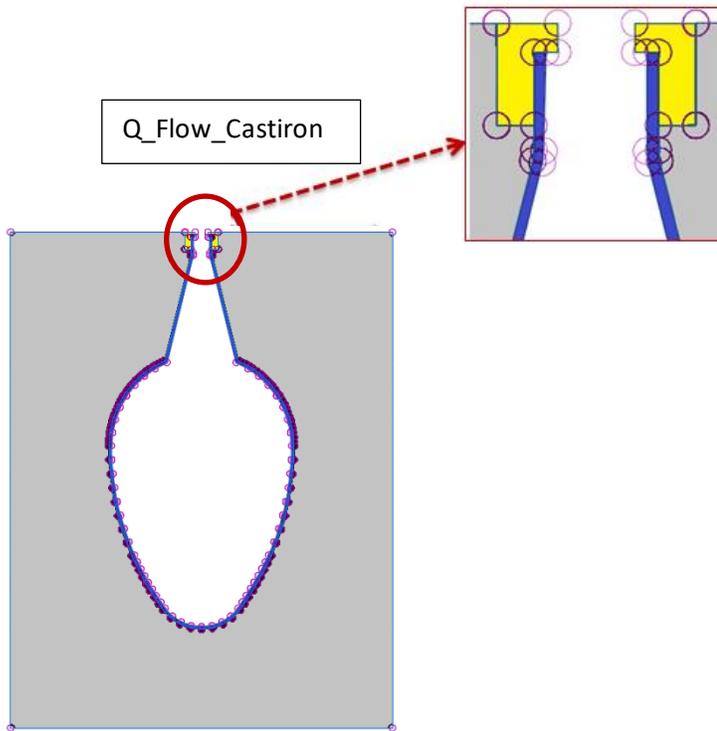
Parameter	Default Value	Definition
<b>Side</b>	Right	Side to apply the Sub - assembly
<b>Edgerails_Types</b>	Q_Flow_Castiron	Choose type of edge rail
<b>Haunch Depth Parameter</b>	0.2	Depth of the haunch
<b>Channel Top Point Code</b>	QmaxChannelTop	Point code for the Qmax channel body
<b>Haunch Shape Code</b>	Haunch	Shape code for the haunching
<b>Pavement_Type</b>	Asphalt Pavement	Type of pavement used for Qmax (Asphalt Pavement, Concrete Pavement, Block Pavement)
<b>Standard &amp; LoadClass</b>	EN1433 F900	Standard & Load Class
<b>Haunch Width Parameter</b>	0.2	Width of the haunch
<b>Haunching</b>	Yes	Include haunch for the subassembly
<b>Edgerail Link Codes</b>	Edgerail_Formation	Link code for the edge rail Formation
<b>Channel Formation Link Codes</b>	Channel_Formation	Link code for the channel formation
<b>Bottom Outer Channel Point Code</b>	BottomOuterChannel	Point code for the outer bottom side of Qmax
<b>Channel Top Link Code</b>	Top_Qmax	Link code for the top of the channel
<b>Edgerail Shape Code</b>	Edgerail	Shape code for the edge rail
<b>Channel Shape Code</b>	QmaxChannel	Shape code for the channel
<b>Channel Bottom Invert Point Code</b>	ChannelBottomInvert	Point code for the channel invert
<b>Channel Bottom Point Code</b>	BottomofQmax	Point code for the channel bottom
<b>Haunch Link Code</b>	Haunch_Formation	Link code for the haunch formation

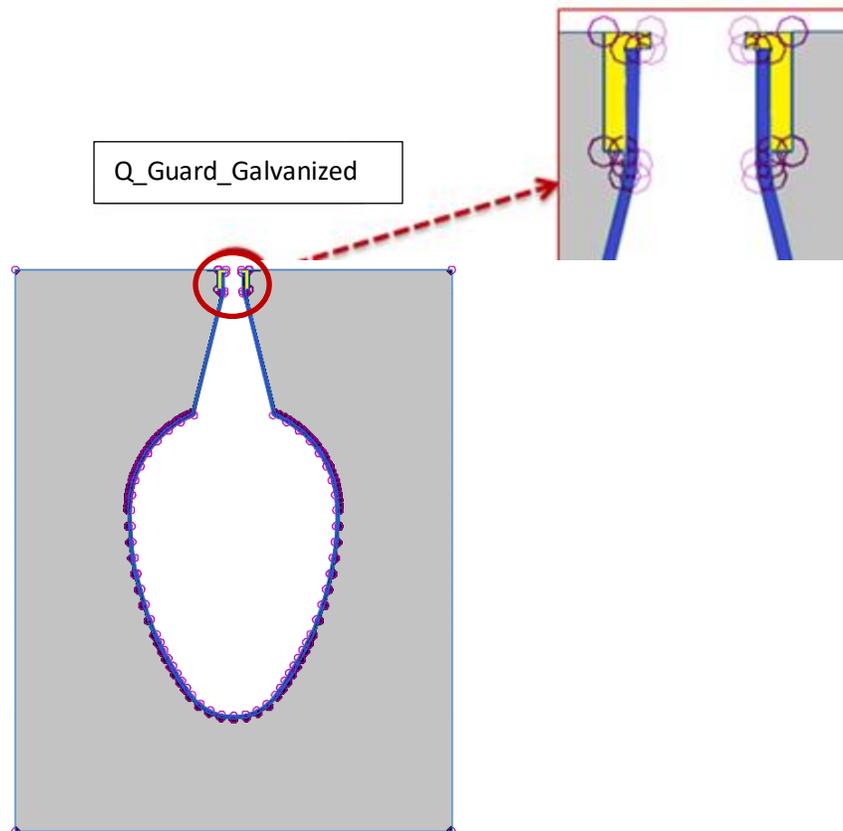
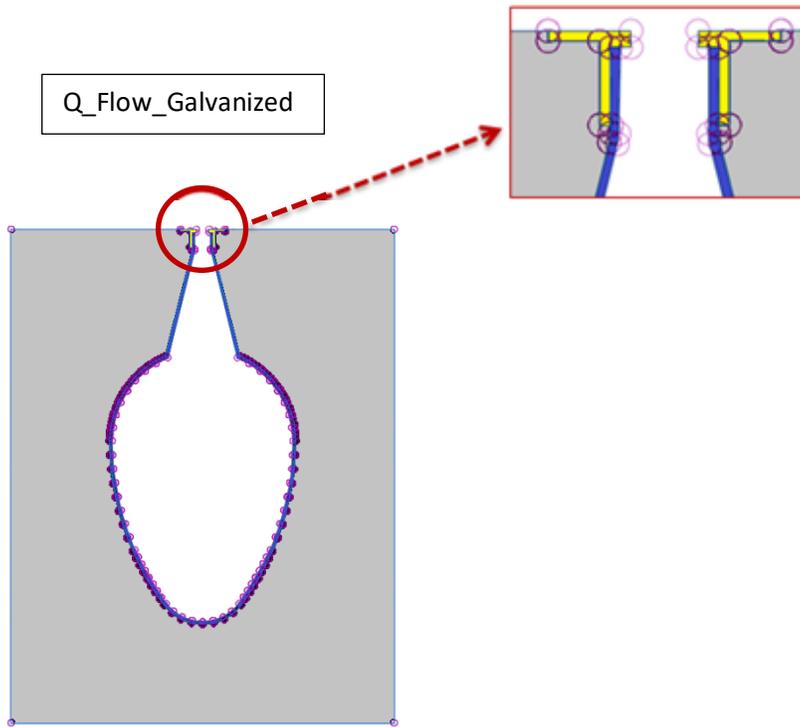
<b>Edgerail Top Link Code</b>	Top_Edgerail	Link code for the edge rail top
<b>Edgerail Point Code</b>	EdgerailTop	Point code for the edge rail front
<b>Pipe Invert Point Code</b>	PipeInvert	Point code for the pipe invert
<b>Pipe Inside Link Code</b>	Inside_Pipe	Link code for the pipe inside
<b>Pipe Link Code</b>	Pipe	Link code for the pipe

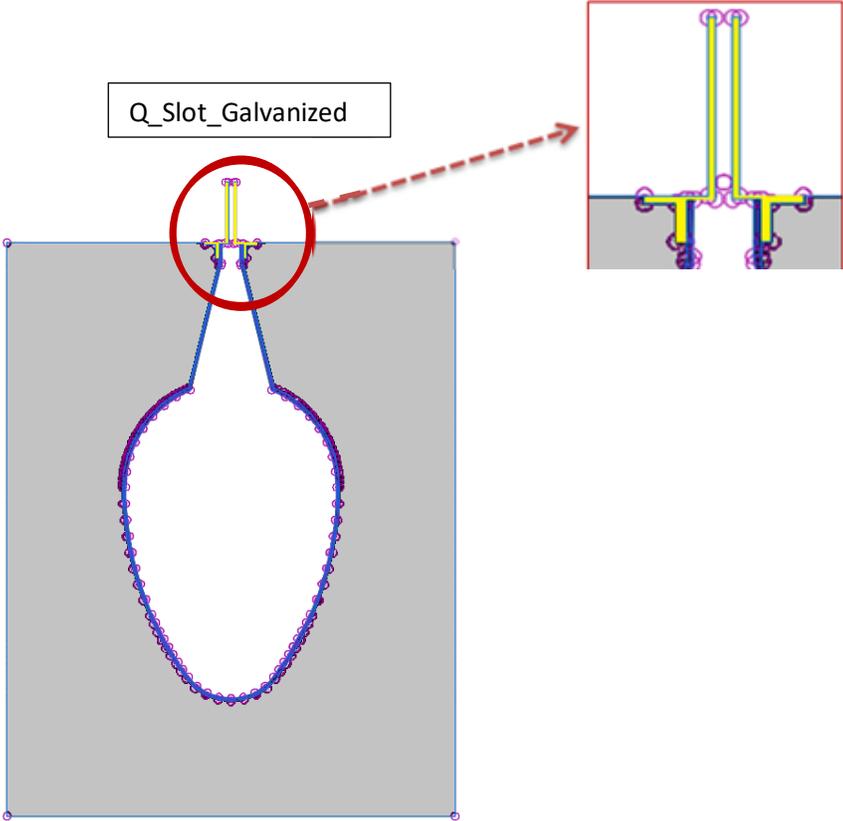
Parameters	
Side	Left
Edgerails_Types	Q_Flow_Cast iron
Haunch Depth Parameter	0.200m
Channel Top Point Code	QmaxChannelTop
Haunch Shape Code	Haunch
Pavement_Type	Concrete_pavement
Standard & LoadClass	EN1433 F900
Haunch Width Parameter	0.200m
Haunching	Yes
Edge rail Link Codes	Edgerail_Formation
Channel Formation Link Codes	Channel_Formation
Bottom Outer Channel Point Code	BottomOuterChannel
Channel Top Link Code	Top_Qmax
Edge rail Shape Code	Edgerail
Channel Shape Code	QmaxChannel
Channel Bottom Invert Point Code	ChannelBottomInvert
Channel Bottom Point Code	BottomofQmax
Haunch Link Code	Haunch_Formation
Edge rail Top Link Code	Top_Edgerail
Edge rail Point Code	EdgerailTop
Pipe Invert Point Code	PipeInvert
Pipe Inside Link Code	Inside_Pipe
Pipe Link Code	Pipe

All the default value of the parameter can be edited by end-user. User can also input different values for the Haunch Depth Parameter & Haunch Width Parameter. By default both parameter is assigned with the maximum value.

### 3.2 Qmax365 with different Edge rail types



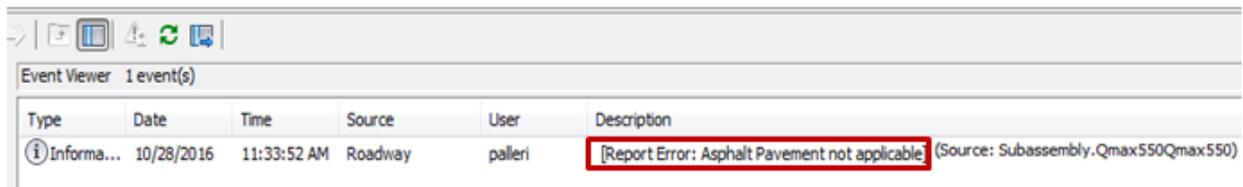




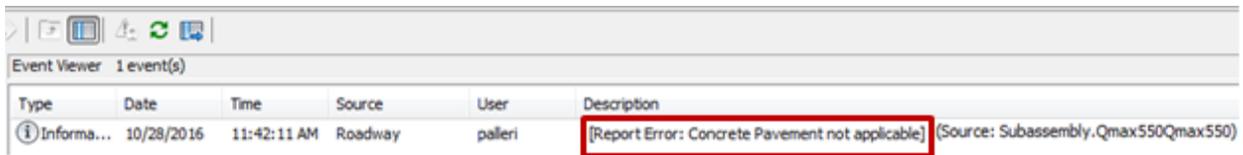
### 3.3 Haunch types

There are three types of haunching available for Qmax365.

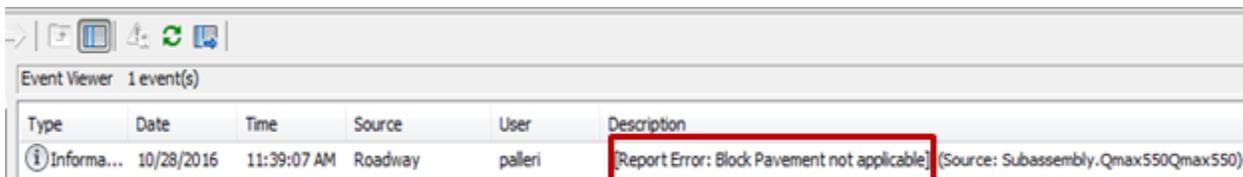
1. Asphalt Pavement : Applicable for all edge rails except for Q\_Slot\_Galvanized edge rail. If enduser assigns, Q\_Slot\_Galvanized with Asphalt Pavement, automatically reports error message “Asphalt Pavement not applicable”.



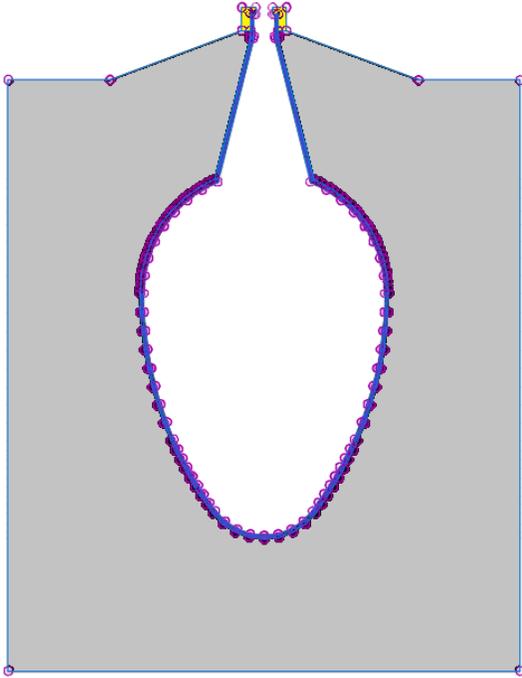
2. Concrete Pavement : Applicable for all edge rails except for Q\_Slot\_Galvanized edge rail. If enduser assigns Q\_Slot\_Galvanized with Concrete Pavement, automatically reports error message “Concrete Pavement not applicable”.



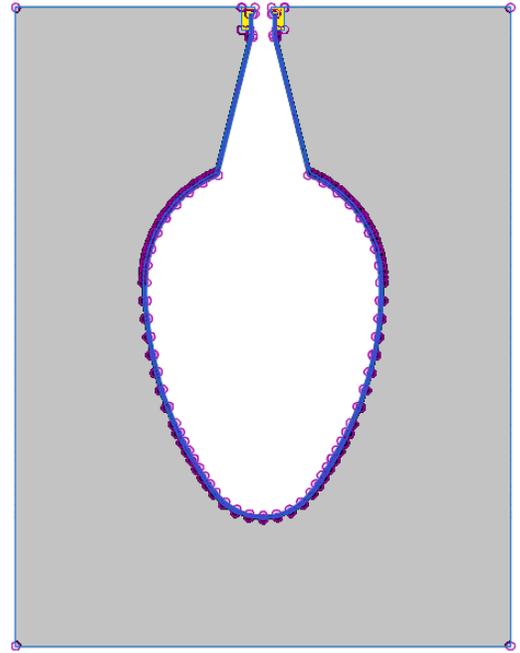
3. Block Pavement : Applicable only for Q\_Slot\_Galvanized edge rail. If enduser assigns any other edge rail with Block Pavement, automatically reports error message “Block Pavement not applicable”.



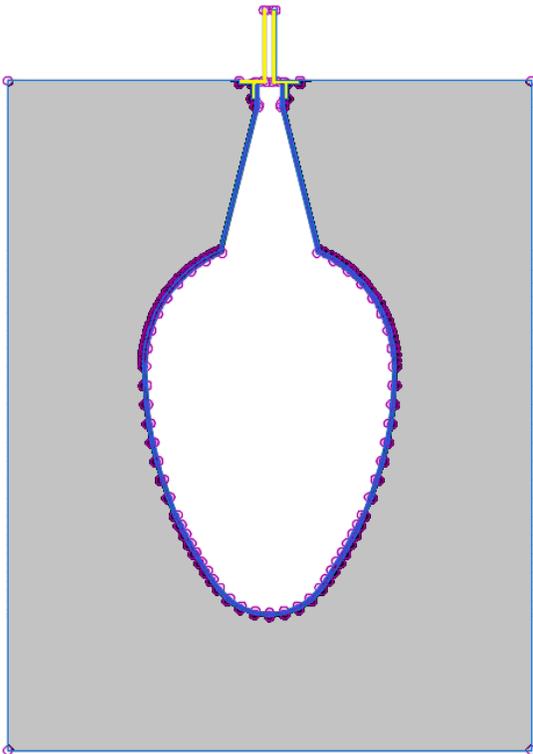
Asphalt Pavement



Concrete Pavement

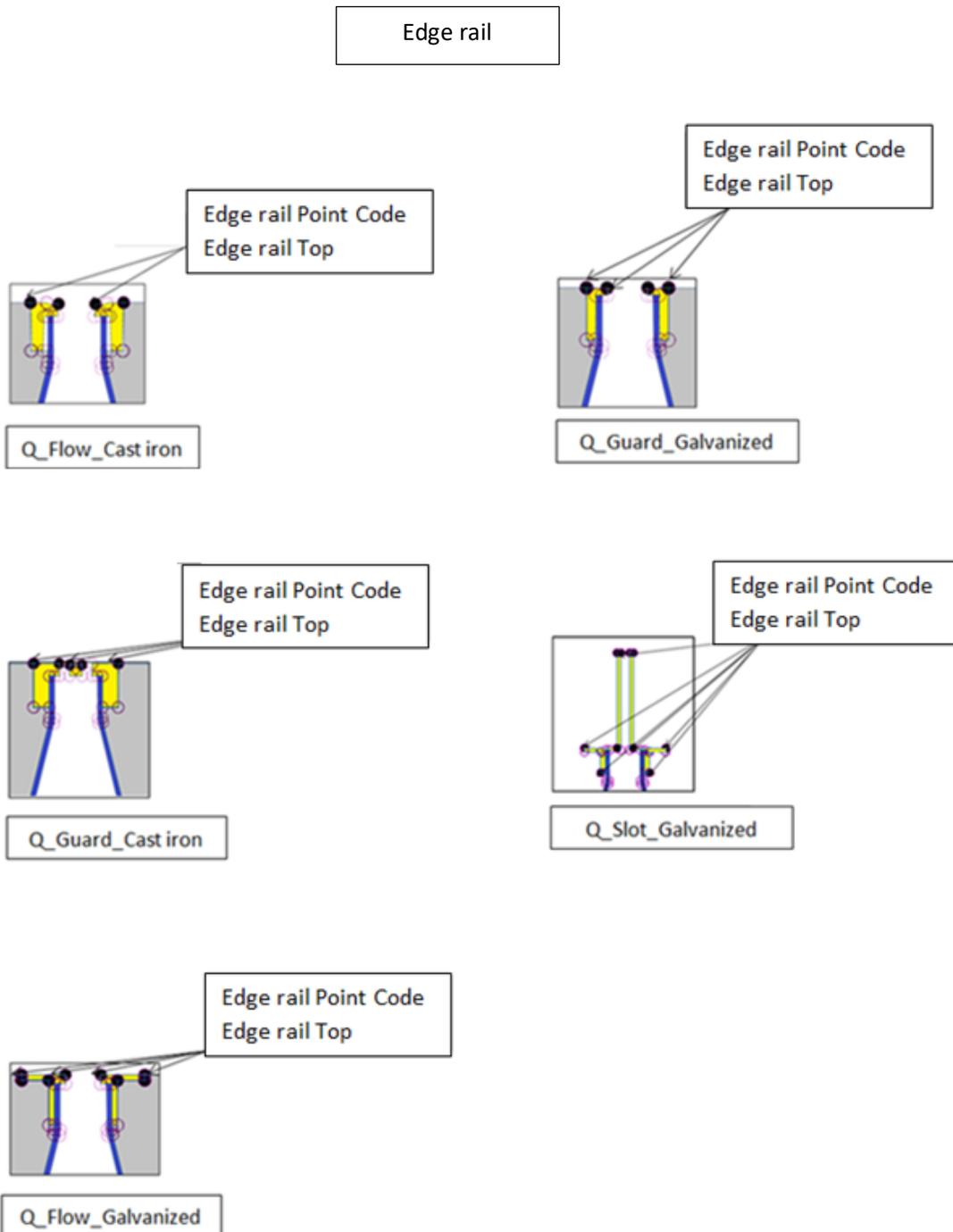


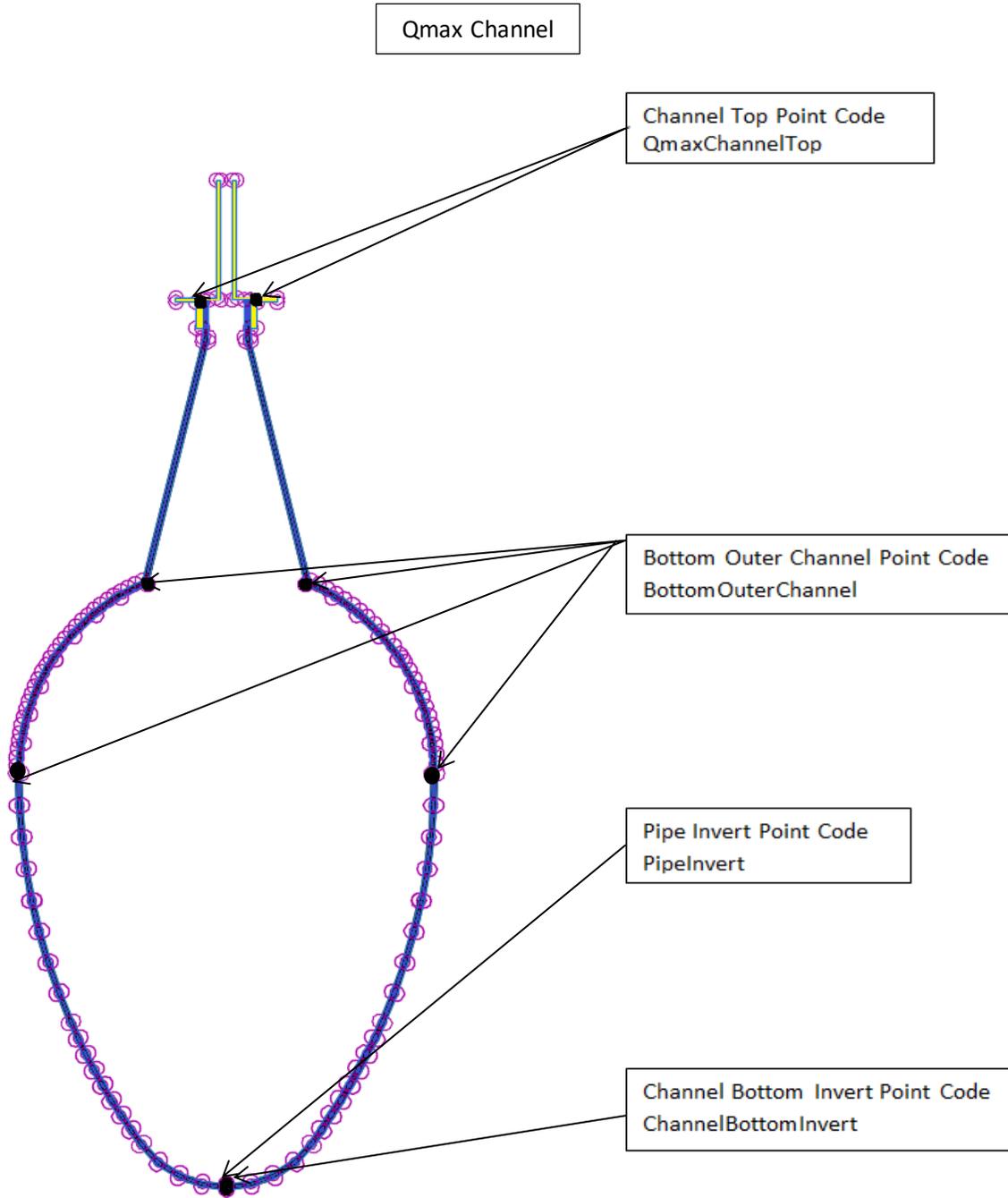
Block Pavement



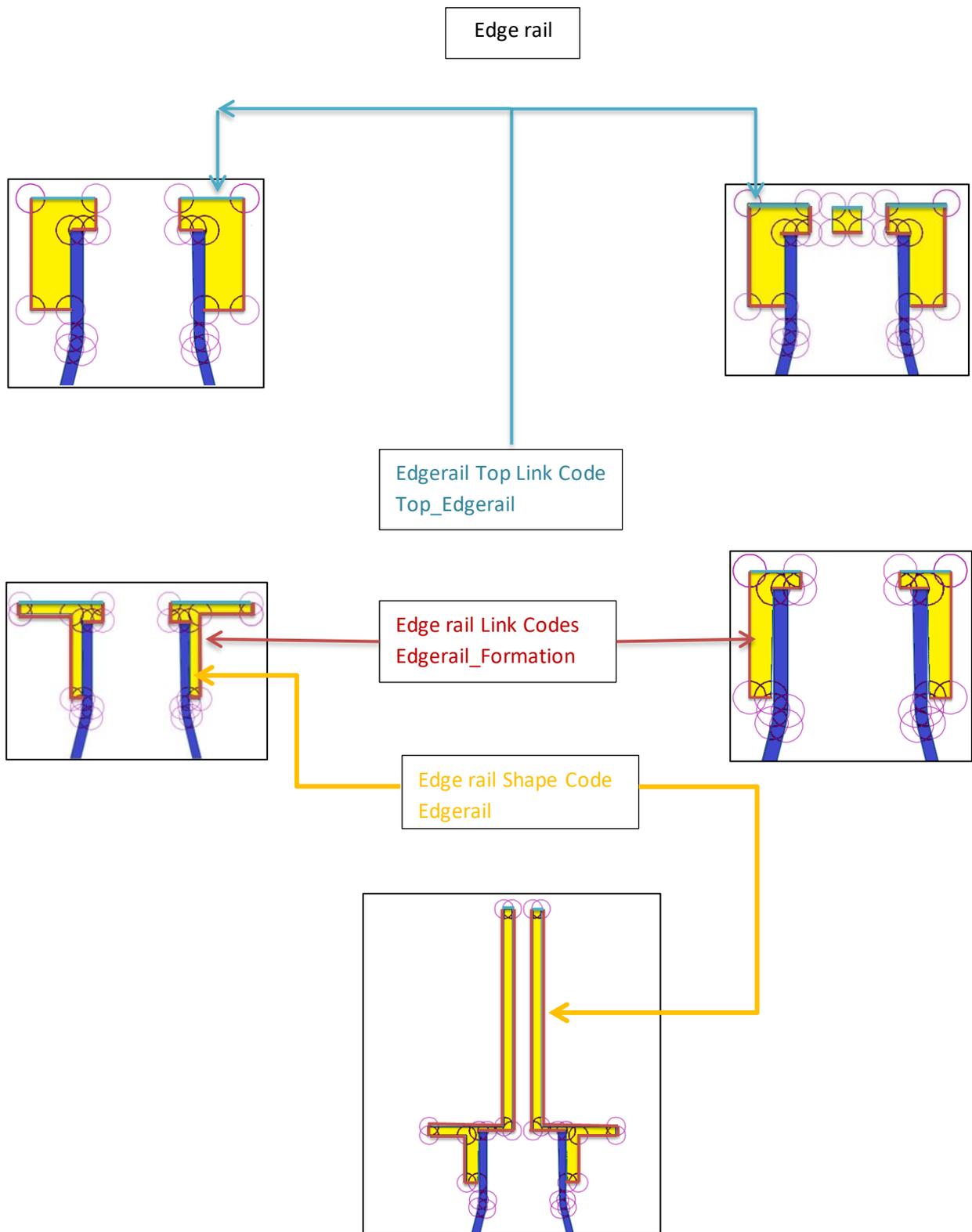
### 3.4 Point Codes

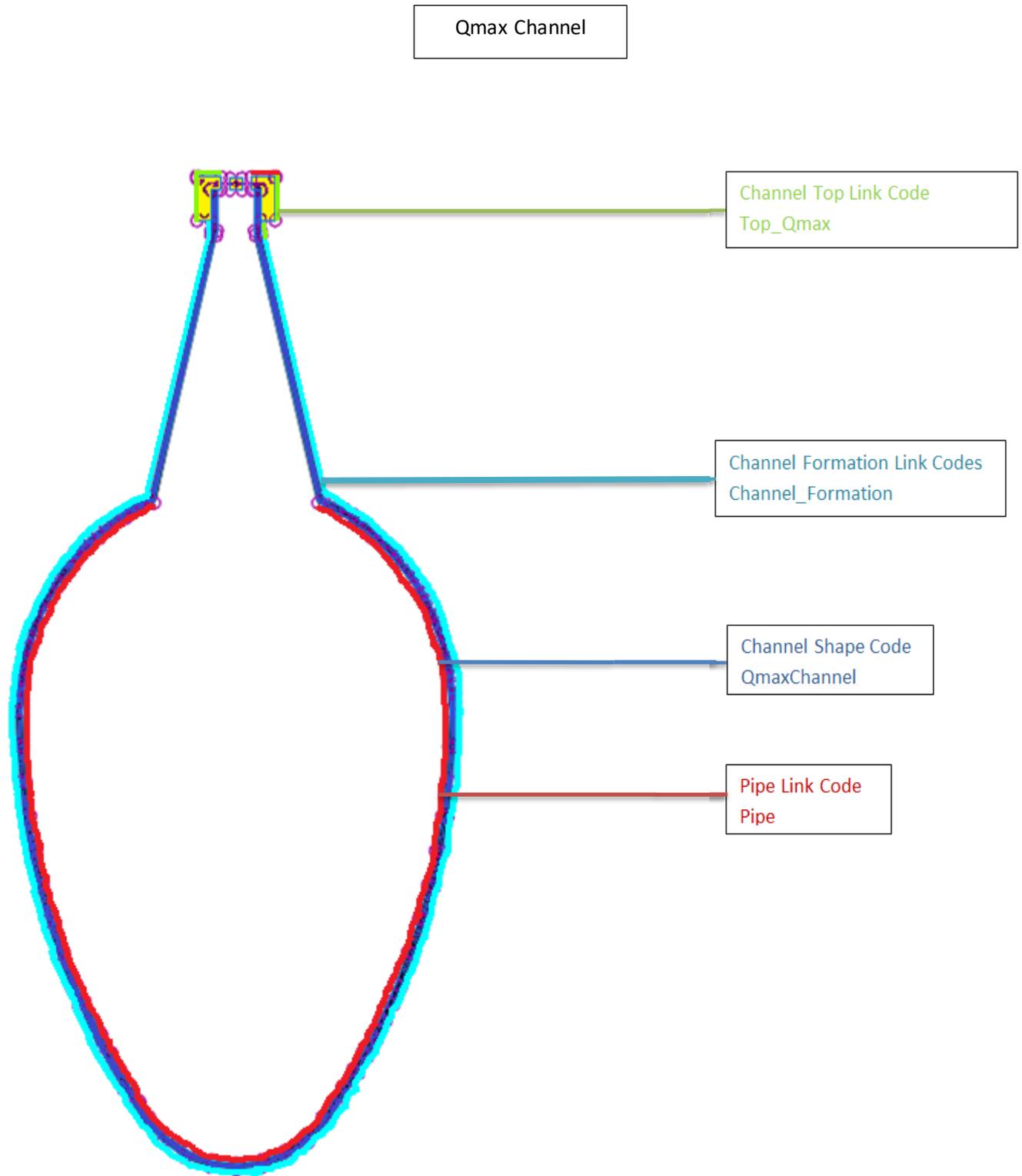
The point codes can be used in the code set styles to generate featurelines at the specific positions on the subassembly. The pipe point codes are included so that the user may project these lines onto a profile view, or possibly convert the featureline to a pipe object for exporting into an analysis package.

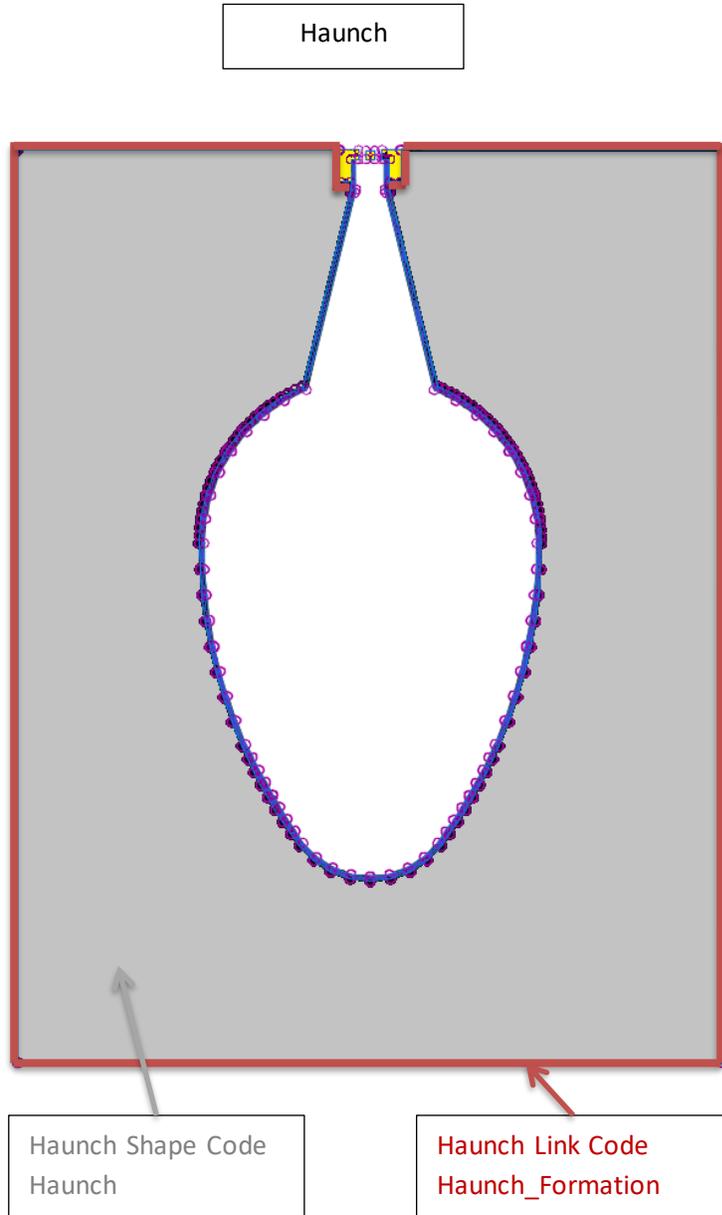




### 3.5 Link and Shape codes





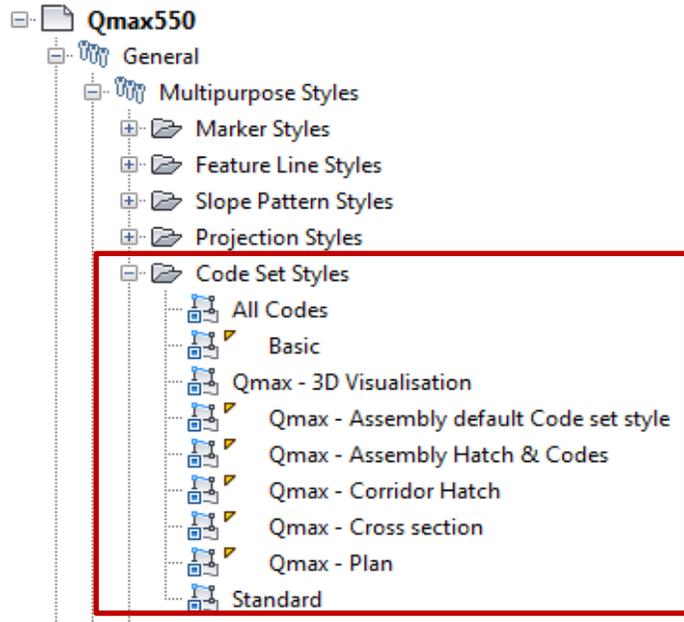


The link codes can be used to display the outline of the subassembly in cross-sections, and also to create surface from the codes. The default values supplied with the subassembly include the standard codes of Top and Formation which are used universally to indicate a Top surface of the corridor model or a Formation surface of the corridor model respectively. The Qmax is indicated by the default link code of Qmax, and the default shape code of Qmax. The Edge rail is indicated by the default link code of edge rail, and the default shape code of edge rail. The haunching is indicated by the default link code of Haunch, and the default shape code of Haunch. All of these codes can be over-ridden by the user. The shape codes are used to enable hatching to be applied in the cross-section views, and also to enable volumes of materials to be generated.

## 4. Code Set Styles

Code Set Styles are used to control the appearance and labeling of the individual point, link, and shape components of the subassemblies. The many styles required are grouped into Code Sets. Code Set settings are located in the General collection on the Settings tab of the Toolspace.

Different code set styles used in the Qmax Code set style template as shown here.



### 4.1 Import Code Set Styles from one drawing to another

Open the drawing in which Qmax Code Set style has to be imported.

- Run command IMPORTSTYLESANDSETTINGS
- Browse to the location of Qmax Code Set Style template
- Select Styles as desired, check "Import Settings" toggle and click OK
- Warning will be displaying informing that duplicates styles may be overwritten
- Drawing will import styles and settings from Qmax Code Set Style template to this template